**FUSE Basketball Rules and Regulations**

All games will consist of four 6-minute quarters, resulting in a 24-minute game.

 A coin flip or other form of impartial method will be used to decide who gets ball first.

(5th-6th will do jump ball)

Subs at the end of each quarter allow for equal playing time of all players, unless needed for injury etc.

Referees will make calls such as traveling, double dribble, out of bounds, fouls, etc. These calls are final and not to be debated by coaches or fans.

There will be no full court press allowed, players may pick up defensively at half court.

Once the ball has passed half court, backcourt violation will be in effect.

A shot made on the wrong goal will result in no points and a turnover.