

FUSE Soccer Game Rules & Format

- All games will be timed and last 36 minutes. There will be three 6 minute periods per half for subs and huddles.
- Home team will begin first half with ball, away starts with ball for the second half.
- No Shooting within the shooting arc (designated by half-circle around goal.)
 - No Offsides/Slide tackling is prohibited.
- If a player commits 2 fouls within a 6-minute period, he will be asked to sub-out and may return in the next 6-minute period.
- The entire ball must go out of bounds for play to stop. If the ball stops on the line, it is still in bounds.
 - A goal cannot be made from a throw in unless it has touched at least 1 other player on the field.
- Goalies will only be permitted in our 4th-6th grade division. Because of field size and goal size, no goalie is allowed. A player can be set in the backfield, but nobody is allowed to use his or her hands.
- Side outs result in a throw-in (feet planted). Back outs result in a corner kick for the offensive team or a goal kick for defensive.